

GETSETINC offers an innovative **Summer 2019 Tech Camp** experience to learn and explore programming and video game design with **Blocksmith**, hosted at Boise State University.



Don't just play video games this summer, create your own games and learn essential skills, while playing amongst industry professionals!



GETSET Game Creation with Blocksmith is a one-week overnight summer camp designed for 5th–11th graders (as of autumn 2019) interested in learning basic game creation techniques. Create 3D games and scenarios, bringing them to life through an extensive logic system. These creations can be played immediately, or uploaded to Virtual- and Augmented Reality viewing devices. No coding experience necessary.

A fun and exciting journey for campers, Blocksmith allows learning environments of all sizes to create, share and experience the world of video game design and virtual reality. These project based, student centered courses will give campers the skills they need to explore their passions.

- Learn coding through game development using Blocksmith (a coding software platform)
- Learn concepts and create a storyline for a game and see it in VR
- Learn basic graphic editing and object creation and bring your scenes to life with animations
- Design your own game and share it with your peers

Develop a game of your own with help from GETSET, Blocksmith designers, and BSU collaborators. Learn about computer science and engineering as a career and talk to professionals in the entertainment software development industry. Present your creations at our camp showcase!

Dates: June 23–28, 2019 (overnight camp)

Time: 4pm Sunday – 4p.m. Friday

Location: Boise State University with GETSETINC

Cost: \$650

Includes a \$50 nonrefundable camp fee. Payment plans are available but Full payment is due at registration. Limited scholarships are provided.

Be curious! GETSETINC.org engages K12 learners in technology exploration, reflection and creation, outside of school hours, and throughout Idaho.

